

GAIA PROJECT

Errata and FAQ Version 1.1

This document contains frequently asked questions, rule clarifications, and errata for *Gaia Project*. Updated 06/12/2019.

Errata

Rulebook

Page 12

The third bullet under “2) Start a Gaia Project” should read:

- **Move** the necessary power.

The first paragraph under “Cost:” should read:

To start a Gaia project, you must **move a total amount of power from areas I, II, or III to your Gaia area; the amount is determined by your progress in the “Gaia Project” research area.** When your token is at level 1 or 2, the cost is six power per Gaia Project. At level 3, the cost is four power, and at level 4 or 5, this cost is three power. The cost is the same for all of your Gaiaformers, regardless of when you gained them.

The example below it should read:

The Terrans have gained 2 Gaiaformers. To start a Gaia Project, they must **move 4 total power tokens from areas I, II, or III to their Gaia area.**

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The fifth paragraph under “5) Research Progress” should read:

Each time your research token advances from level 2 to level 3 in any research area, you **charge** three power (this also applies if you advanced by taking a tech tile).

The example below it should read:

The icon between level 2 and level 3 of a research area is a reminder to **charge** 3 power when you advance past it.

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The first paragraph under “Variable Game Board” should read:

The 10 space sector tiles allow for many board configurations. Do not assemble the board as normal. **Instead, just before selecting factions (but after setting up the Research Board, the Scoring Board, and the Round Boosters), the last player in turn order assembles the game board.** Alternatively, players can agree to assemble the game board together.

Frequently Asked Questions

Q: During the Gaia phase, in what order can the Terrans and Itars use the special abilities of their Planetary Institutes?

A: Before players move power tokens from their Gaia areas, the Itars can use their ability to discard power tokens and gain tech tiles. Then, when players move power tokens out of their Gaia areas, the Terrans may use their ability to gain resources.

Q: Do the Taklons gain a power token from the ability of their Planetary Institute if they choose not to spend VP to charge power from “Passive Action: Charge Power?”

A: No, the Taklons gain a power token only if they charge power this way.

Q: If an effect allows players to gain points for colonizing Gaia planets (such as a round scoring tile), do the Lantids gain points for building a mine on an opponent’s colonized Gaia planet?

A: No, mines built using the Lantids’ ability do not count for any effects related to Gaia planets.

Q: Can the Ivits place a space station on a space containing satellites?

A: Yes, and satellites can then be built in a space containing a space station.

Q: Using the ability of their Planetary Institute, can the Nevlas spend one power token to pay for two free actions with odd power costs?

A: Yes, unspent power is lost only when paying odd power costs of **power actions**; the Nevlas can “combine” two free actions with odd power costs. For example, the Nevlas could spend two power tokens (as two power each) to gain one ore (costing three power) and one credit (costing one power).